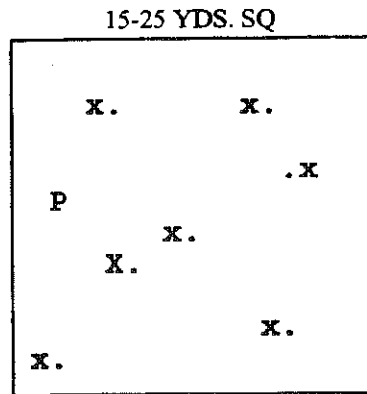


## GAME 5: PIRATE



**OBJECTIVE:** To develop dribbling ability and change of direction to evade challenges.

**ORGANIZATION:** 4 to 8 players dribble ball in a grid.  
One player is without a ball and is the pirate.  
The pirate tries to win one ball from any of the other players.  
The player who loses his/her ball becomes the new pirate.

**VARIATION:** The pirate kicks the balls out of the grid.  
Each player who loses his/her ball becomes an additional pirate.  
Play stops when there are no more balls in the grid.

**VARIATION:** Players try to kick everyone else's balls out of the grid while keeping their own ball protected.